LIRA: Adaptive Contention-Aware Thread **Placement for Parallel Runtime Systems**

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The Problem

- Multi-socket machines common-place
- Run multiple parallel programs
- Co-location affects performance
- Which programs should we co-locate?



The Problem

- System workload is constantly changing
- Best co-location changes
- Need an online adaptive solution

Our Insight

• Balance load instruction rate across sockets



- Schedule programs to sockets
- Maximise difference in load instruction rate (LIRA heuristic)
- Built on top of Callisto^[1]
- Each program pins one thread to each core
- One thread on each core is high priority
- High priority thread runs unless it stalls

[1] Callisto: Co-scheduling Parallel Runtime Systems, Harris et al. EuroSys '14



--- Main thread



— Main thread
— Worker thread





Load Instruction Rates

ates ---- Main thread Worker thread Scheduler thread Shared memory









Load Instruction Rates

Current Schedule

































Evaluation

- 11 benchmarks from SPEC OpenMP 2001
- 4 from GreenMarl project
- 1 using CDDP (betweeness-centrality)
- Dual-socket Xeon E5-2660
- 8 cores each (hyperthreading disabled)

Evaluation

- Measure 32 combinations of four programs
- ANTT and STP system performance metrics
- Comparing:
 - Socket unaware Callisto
 - LIRA static tuning
 - LIRA adaptive tuning

Evaluation



Conclusions

- Co-location affects performance
- Adaptive online tuning is required
- LIRA heuristic improves performance
- More details in the paper

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Scheduler Delay



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